

Systems of Thought

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**Systems of Thought:
Representations (Symbols)
and
Rules to Manipulate Them**

Systems of Thought

Language

Systems of Thought

Language

Logic (Boole's *The Laws of Thought*)

Systems of Thought

Language

Logic (Boole's *The Laws of Thought*)

Mathematics

Systems of Thought

Language

Logic (Boole's *The Laws of Thought*)

Mathematics

Computation

Computational Thinking

Jeanette Wing et al.

Collection of ideas and techniques

- Algorithmic thinking
- The craft of programming
- The design of complex systems
- ...

Systems of Thought

Language

Logic

Mathematics

Computation

Probabilistic reasoning, machine learning & statistics

Systems of Thought

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Probabilistic reasoning, machine learning & statistics

Visualization and visual thinking

Systems of Thought

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Probabilistic reasoning, machine learning & statistics

Visualization and visual thinking

Which one is best? (Hint: None)

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Which one is best? (Hint: None)

What are the advantages of each?

Let's Solve a Problem:

Number Scrabble

Herb Simon

Herb Simon



Nobel Prize in Economics (1977)

“for his pioneering research into the decision-making process within economic organizations”

Turing Award (1975)

"basic contributions to artificial intelligence, the psychology of human cognition, and list processing"

Number Scrabble

Goal: Pick three numbers that sum to 15



A:

B:

Number Scrabble

Goal: Pick three numbers that sum to 15



A:



B:

Number Scrabble

Goal: Pick three numbers that sum to 15

1

3

4

5

6

7

9

A:

8

B:

2

Number Scrabble

Goal: Pick three numbers that sum to 15

1

3

5

6

7

9

A:

8

4

B:

2

Number Scrabble

Goal: Pick three numbers that sum to 15

1

5

6

7

9

A:

8

4

B:

2

3

Number Scrabble

Goal: Pick three numbers that sum to 15

1

6

7

9

A:

8

4

5

B:

2

3

Number Scrabble

Goal: Pick three numbers that sum to 15

1

6

7

9

A:

8

4

5

B:

2

3

?

Problem Isomorphs

Problem Isomorph

4	3	8
9	5	1
2	7	6

Magic Square: All rows, columns, diagonals sum to 15

Switching to a Visual Representation

4	3	8
9	5	1
2	7	6

Switching to a Visual Representation

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?

Switching to a Visual Representation

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The Representation Effect

The Representation Effect

The representation effect: Human performance varies enormously (10-100:1) with different representations

The right representation

- **Faster solution**
- **Fewer errors**
- **Better comprehension and memory**
- **...**

The Representation Effect

The representation effect: Human performance varies enormously (10-100:1) with different representations

The right representation

- Faster solution
- Fewer errors
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- ...

But, the R. R. depends on the problem/question/task

Abstract Data Types

Choose the interface

Different possible representations of the data

**Running times of key operations depend on
representation**

**Choose the appropriate implementation for the
problem at hand**

Key Questions

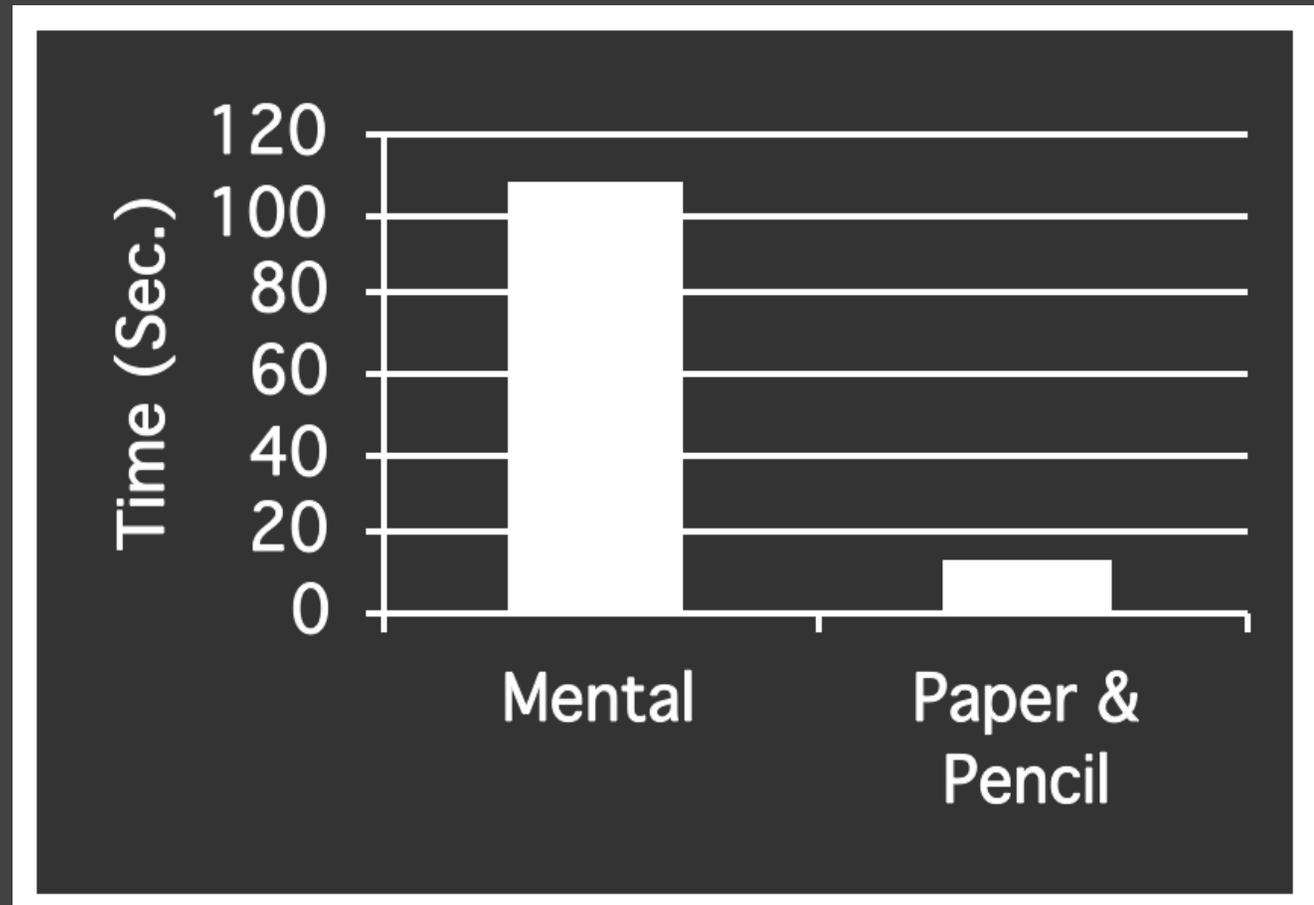
1. What is the problem you are trying to solve?
2. How do you think about the problem? What are the semantic objects and their relationships?
3. What visual representations are already used? How does the visualization represent those objects? How does the visualization support inference?

“Number Representations”

Norman and Zhang

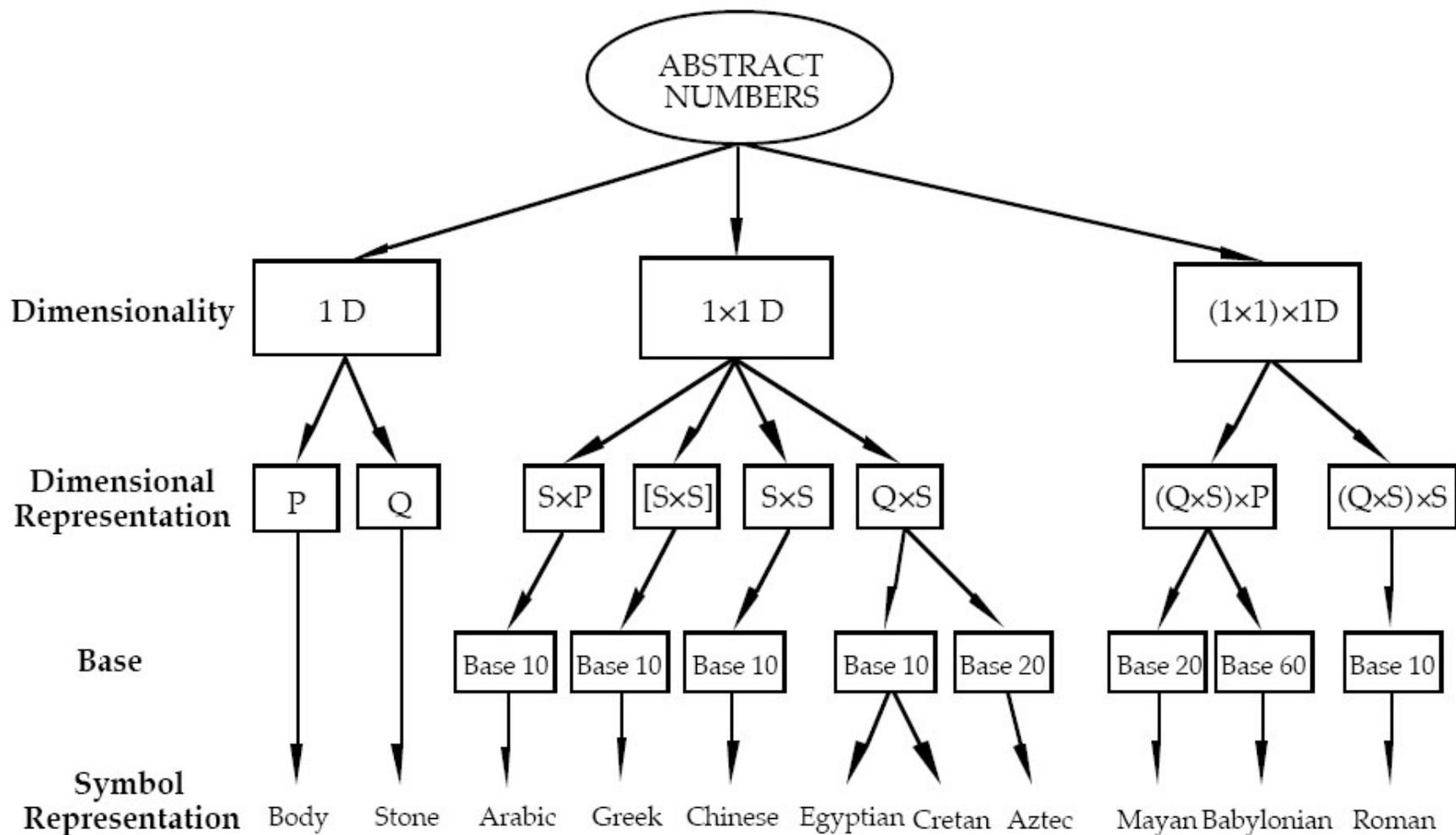
Long-Hand Multiplication

$$\begin{array}{r} 34 \\ \times 72 \\ \hline 68 \\ 238 \\ \hline 2448 \end{array}$$



From "Introduction to Information Visualization,"

Card, Schneiderman, Mackinlay



Zhang and Norman, The Representations of Numbers,
 Cognition, 57, 271-295, 1996

Distributed Cognition

External (E) vs. Internal (I) process

		Roman	Arabic
1.	Separate power & base	I	E
2.	Get base value	E	I
3.	Multiply base values	I	I
4.	Get power values	I	E
5.	Add power values	I	E
6.	Combine base & power	I	E
7.	Add results	I	E

Arabic more efficient than Roman

Manipulation

Notation as a Tool of Thought

**K. Iverson's
1979 ACM Turing Award Address**

Notation as a Tool for Thought

“The thesis of the present paper is that the advantages of executability and universality found in programming languages can be effectively combined, in a single coherent language, with the advantages offered by mathematical notation”

K. Iverson

Arithmetic and Algebra in APL (k)

> k = 5

> til k

0 1 2 3 4

> 1 + 2 * til k

1 3 5 7 9

> +/ 1+2*til k // 1 + 3 + 5 + 7 + 9

25

> k*k

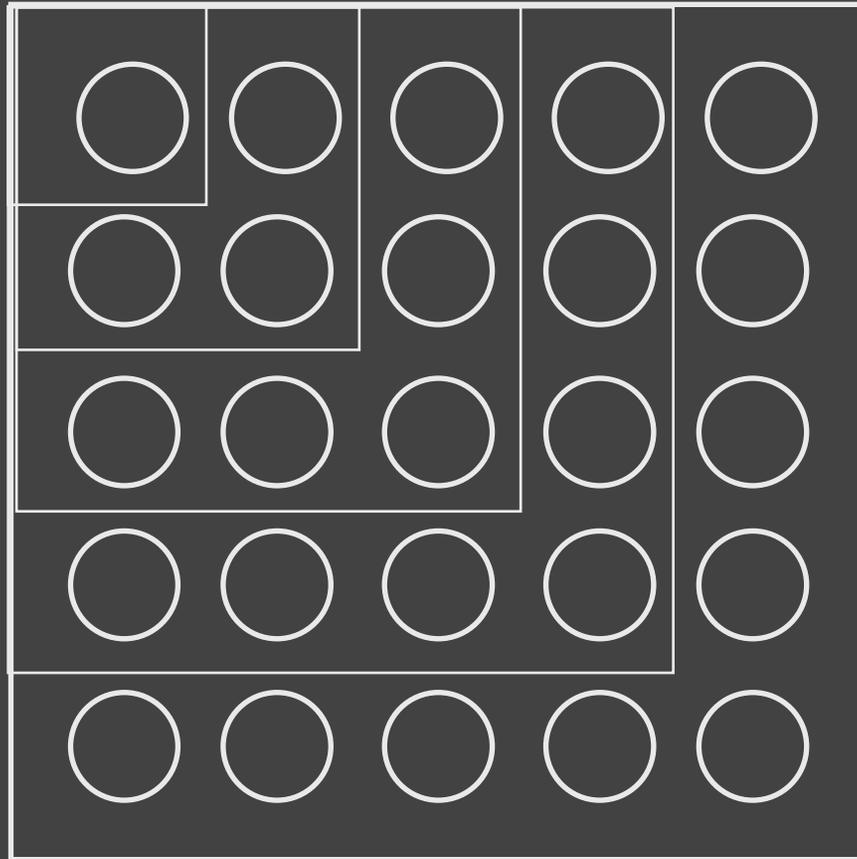
25

Program Transformations as Proofs

```
+/ (1 + 2 * til k)           // odd numbers
+/ (1 + (til k) + (til k))   // def of multiplication
+/ (1 + (til k) + (reverse til k)) // addition commutative
+/ (1 + k # (k-1))          // 0 1 2 + 2 1 0 = 2 2 2
+/ k#k                       // k = k-1+1
k*k                          // k*k = +/ k#k
                              // 3*3 = +/ 3 3 3 = +/ 3#3
```

K. Iverson, *Arithmetic*, 1991

Visual Proofs



Algebra

$$1+3+5+7+9=5^2$$

<http://blog.wolfram.com/2008/12/01/the-incredible-convenience-of-mathema>

Key Questions

1. What is the problem you are trying to solve?
2. How do you think about the problem? What are the semantic objects and their relationships?
3. What visual representations are already used? How does the visualization represent those objects? How does the visualization support inference?
4. How can the manipulation of the representation be used to manipulate the objects and their relationships?

Multiple Representations

MIT Intro to Comp. Prob. Solving

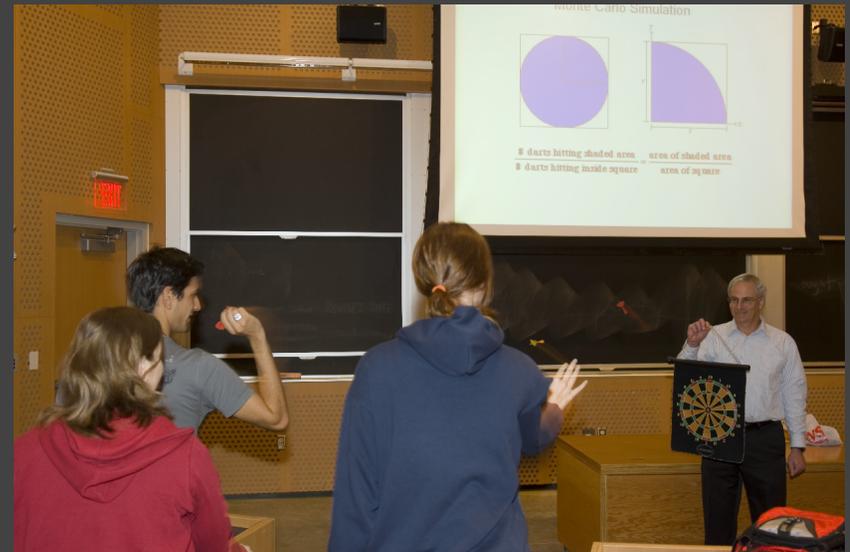
Lecture 3:

- There exists a constant, π , such that πr^2 is the area of a circle
- Archimedes believed that $223/71 < \pi < 22/7$
- The Bible later asserted that $\pi = 3$
- Who is right?

John Guttag

Solution:

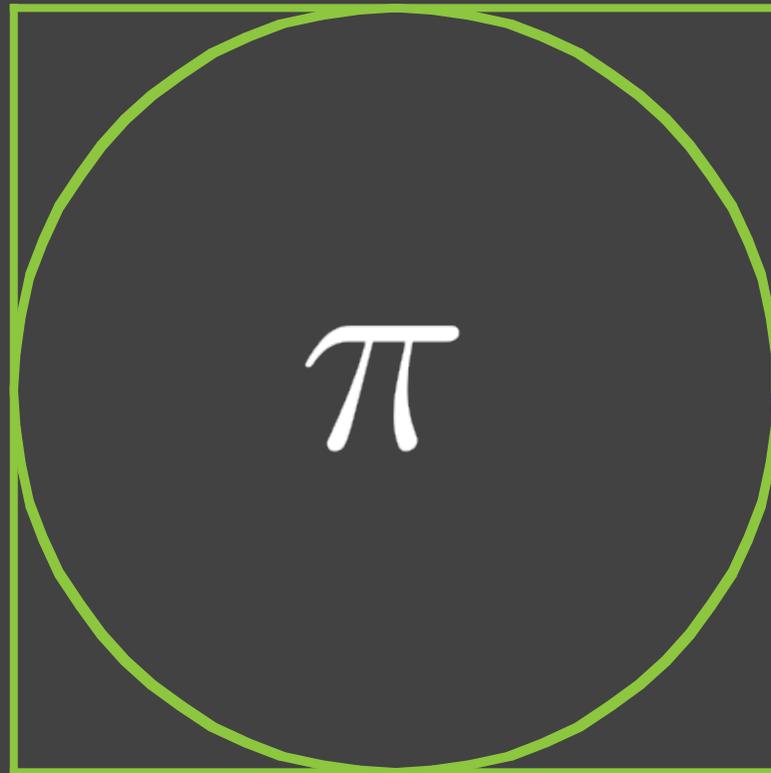
- Buffon-Laplace simulation



Monte Carlo Solution

```
A = 0
for i in range(N):
    x = Uniform()
    y = Uniform()
    if x*x + y*y < 1:
        A += 1
p = A/N
return 4*p
```

Probability of Hitting the Dartboard



$$p = \frac{\pi}{4}$$

[It follows that

$$\frac{OA^2 + OE^2}{OE^2} = \left(\frac{OA}{OE}\right)^2 + 1 > \frac{1417^2}{153^2} + 1$$

$$OE^2 : EA^2 > \{(1162\frac{1}{8})^2 + 153^2\} : 153^2$$

$$> (1350534\frac{33}{64} + 23409) : 23409$$

$$> 1373943\frac{33}{64} : 23409.]$$

Thus $OE : EA > 1172\frac{1}{8} : 153$(6). ✓

(ii) Thirdly, let OF bisect the angle AOE and meet AE in F .

We thus obtain the result [corresponding to (3) and (5) above] that

$$OA : AF [> (1162\frac{1}{8} + 1172\frac{1}{8}) : 153]$$

$$> 2334\frac{1}{4} : 153$$
.....(7).

[Therefore $OF^2 : FA^2 > \{(2334\frac{1}{4})^2 + 153^2\} : 153^2$

$$> 5472132\frac{1}{16} : 23409.]$$

Thus $OF : FA > 2339\frac{1}{4} : 153$(8).

(iii) Fourthly, let OG bisect the angle AOF , meeting AF in G .

We have then

$$OA : AG [> (2334\frac{1}{4} + 2339\frac{1}{4}) : 153, \text{ by means of (7) and (8)}]$$

$$> 4673\frac{1}{2} : 153.$$

Now the angle AOC , which is one-third of a right angle, has been bisected four times, and it follows that

$$\angle AOG = \frac{1}{8} \text{ (a right angle).}$$

Make the angle AOH on the other side of OA equal to the angle AOG , and let GA produced meet OH in H .

Then $\angle GOH = \frac{1}{4}$ (a right angle).

Thus GH is one side of a regular polygon of 96 sides circumscribed to the given circle.

And, since $OA : AG > 4673\frac{1}{2} : 153$, while $AB = 2OA$, $GH = 2AG$,

it follows that

$$AB : (\text{perimeter of polygon of 96 sides}) [> 4673\frac{1}{2} : 153 \times 96]$$

$$> 4673\frac{1}{2} : 14688.$$

fact 1

But

$$\frac{14688}{4673\frac{1}{2}} = 3 + \frac{667\frac{1}{2}}{4673\frac{1}{2}}$$

$$\left[< 3 + \frac{667\frac{1}{2}}{4672\frac{1}{2}} \right]$$

$$< 3\frac{1}{4}.$$

Therefore the circumference of the circle (being less than the perimeter of the polygon) is *a fortiori* less than $3\frac{1}{4}$ times the diameter AB .

* II. Next let AB be the diameter of a circle, and let AC , meeting the circle in C , make the angle CAB equal to one-third of a right angle. Join BC .

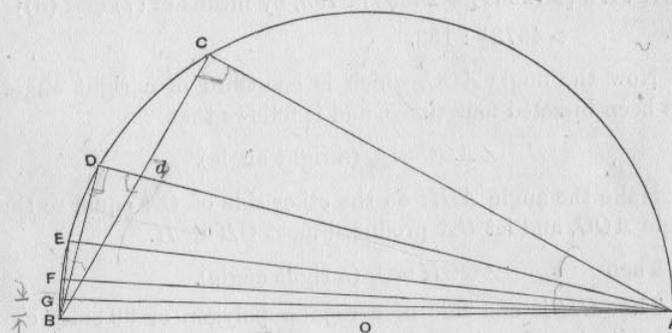
Then $AC : CB [= \sqrt{3} : 1] < 1351 : 780$.

Step (i) First, let AD bisect the angle BAC and meet BC in d and the circle in D . Join BD .

Then $\angle BAD = \angle DAC$
 $= \angle dBD$,

and the angles at D, C are both right angles.

It follows that the triangles $ADB, [ACd], BDb$ are similar.



Therefore $AD : DB = BD : Dd$

$$[= AC : Cd] \quad \frac{AC}{Cd} = \frac{AB}{Bd}$$

$$= AB : Bd \quad [\text{Eucl. VI. 3}]$$

$$= AB + AC : Bd + Cd$$

$$= AB + AC : BC$$

or $BA + AC : BC = AD : DB$.

$$\frac{AD}{DB} = \frac{BA + AC}{BC} = \frac{BA}{BC} + \frac{AC}{BC}$$

$$< 2 + \frac{1351}{780}$$

[But $AC : CB < 1351 : 780$, from above,
while $BA : BC = 2 : 1$

$$= 1560 : 780.]$$

Therefore $AD : DB < 2911 : 780$(1).

[Hence $AB^2 : BD^2 < (2911^2 + 780^2) : 780^2 < 9082321 : 608400.$

Thus $AB : BD < 3013\frac{3}{4} : 780$(2).

Secondly, let AE bisect the angle BAD , meeting the circle in E ; and let BE be joined.

Then we prove, in the same way as before, that

$$\begin{aligned} AE : EB [= BA + AD : BD] &< (3013\frac{3}{4} + 2911) : 780, \text{ by (1) and (2)} \\ &< 5924\frac{3}{4} : 780 \\ &< 5924\frac{3}{4} \times \frac{4}{13} : 780 \times \frac{4}{13} \\ &< 1823 : 240 \dots\dots\dots(3). \end{aligned}$$

[Hence $AB^2 : BE^2 < (1823^2 + 240^2) : 240^2 < 3380929 : 57600.$
Therefore $AB : BE < 1838\frac{9}{11} : 240$(4).

Thirdly, let AF bisect the angle BAE , meeting the circle in F .

Thus $AF : FB [= BA + AE : BE]$

$$\begin{aligned} &< 3661\frac{9}{11} : 240, \text{ by (3) and (4)} \\ &< 3661\frac{9}{11} \times \frac{11}{10} : 240 \times \frac{11}{10} \\ &< 1007 : 66 \dots\dots\dots(5). \end{aligned}$$

[It follows that

$$\begin{aligned} AB^2 : BF^2 &< (1007^2 + 66^2) : 66^2 \\ &< 1018405 : 4356.] \end{aligned}$$

Therefore $AB : BF < 1009\frac{1}{6} : 66$(6).

Fourthly, let the angle BAF be bisected by AG meeting the circle in G .

Then $AG : GB [= BA + AF : BF]$

$$< 2016\frac{1}{3} : 66, \text{ by (5) and (6).}$$

[And $AB^2 : BG^2 < \{(2016\frac{1}{3})^2 + 66^2\} : 66^2 < 4069284\frac{1}{36} : 4356.$

Therefore $AB : BG < 2017\frac{1}{4} : 66,$
whence $BG : AB > 66 : 2017\frac{1}{4}$(7).

[Now the angle BAG which is the result of the fourth bisection of the angle BAC , or of one-third of a right angle, is equal to one-forty-eighth of a right angle.

Thus the angle subtended by BG at the centre is $\frac{1}{24}$ (a right angle).]

Therefore BG is a side of a regular inscribed polygon of 96 sides.

It follows from (7) that

$$2 = (\text{perimeter of polygon}) : AB [> 96 \times 66 : 2017\frac{1}{4}] > 6336 : 2017\frac{1}{4}.$$

And $\frac{6336}{2017\frac{1}{4}} > 31\frac{0}{11}$.

Much more then is the circumference of the circle greater than $31\frac{0}{11}$ times the diameter.

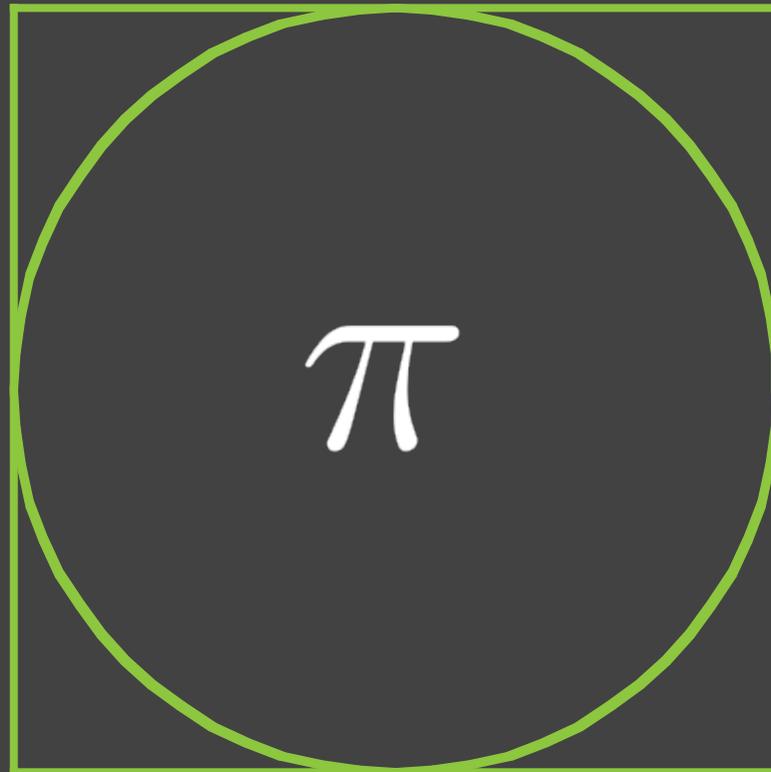
Thus the ratio of the circumference to the diameter $< 3\frac{1}{7}$ but $> 31\frac{0}{11}$.

Archimedes Traps Pi



Archimedes Traps Pi

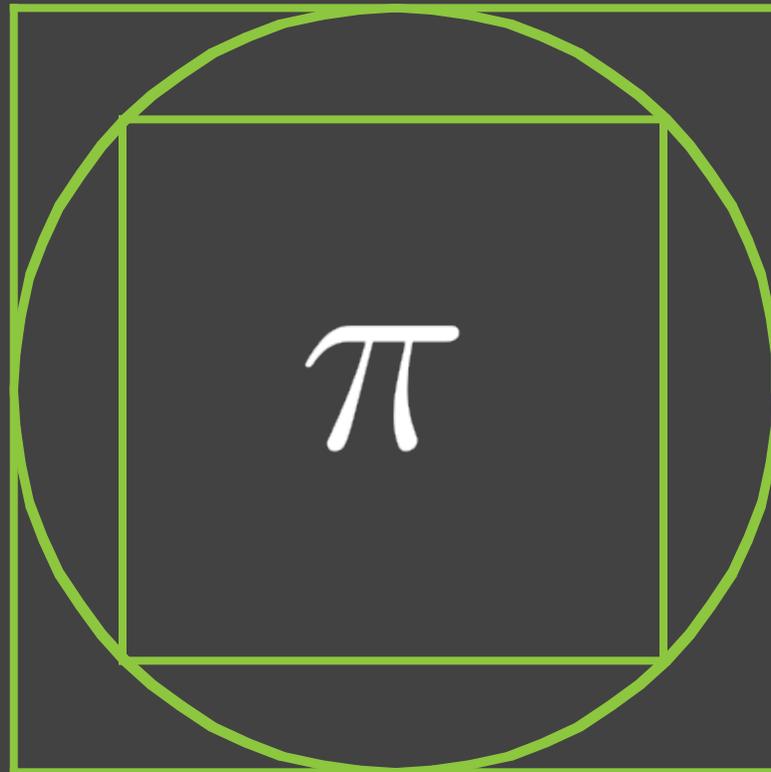
4 sided polygon



$$\pi < 4$$

Archimedes Traps Pi

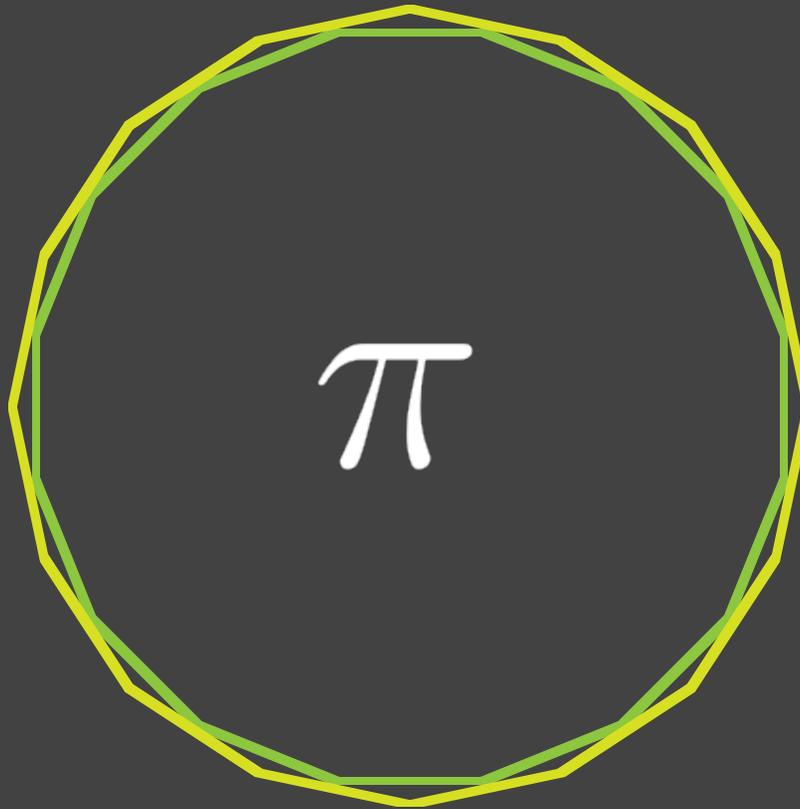
4 sided polygon



$$\frac{1}{2} < \pi < 4$$

Archimedes Traps Pi

96 sided polygon



$$\frac{22}{7} < \pi < \frac{223}{71}$$

Monte Carlo Solution

```
A = 0
for i in range(N):
    x = Uniform()
    y = Uniform()
    if x*x + y*y < 1:
        A += 1
p = A/N
return 4*p
```

Mathematics of Monte Carlo

$$f(x, y) = x^2 + y^2 < 1$$

$$Z = f(X, Y)$$

$$E[Z] = \frac{1}{N} \sum z_i$$

Central limit theorem for Bernoulli process

$$\Pr(E[Z] > z) = N\left(\frac{E(Z) - z}{\sqrt{Np(1-p)}}\right)$$

Key Questions

- 1. What is the problem you are trying to solve?**
- 2. How do you think about the problem? What are the semantic objects and their relationships?**
- 3. What visual representations are already used? How does the visualization represent those objects and support reasoning about them?**
- 4. How can the manipulation of the representation be used to manipulate the objects and their relationships?**
- 5. How can visualization be coupled with other systems of thought?**

Thank you

Questions?